

## Andrew Blanton – Bio

Andrew Blanton is a composer, percussionist, and media artist whose work explores what becomes possible when technology interfaces with live performance environments.

His practice spans percussion, 3D environments and graphics programming, creative software development, and projects at the confluence of art and science. His work has been performed and presented internationally, including at Google Cultural Lab (Paris), the University of Brasília, City University of Hong Kong, STEIM (Amsterdam), Gray Area Center for the Arts, and the National Conservatory of Music and Dance (Lyon), among others.

His work has been supported by the National Endowment for the Arts, the Knight Foundation, and the Soundwave Biennial, and is part of the University of North Texas Permanent Collection. He holds a Bachelor of Music in Percussion Performance from the University of Denver Lamont School of Music, an MFA in New Media Art from the University of North Texas, and a PhD in Music Composition from the University of California, Berkeley, where he worked closely with the Center for New Music and Audio Technology (CNMAT). He is Associate Professor and Area Coordinator of the Computers in Art Design Research and Education (CADRE) Media Labs at San Jose State University.

His current focus is the emergent potential between cross-disciplinary arts and technology—in music composition, new media art, and building sound and visual environments through software development.